

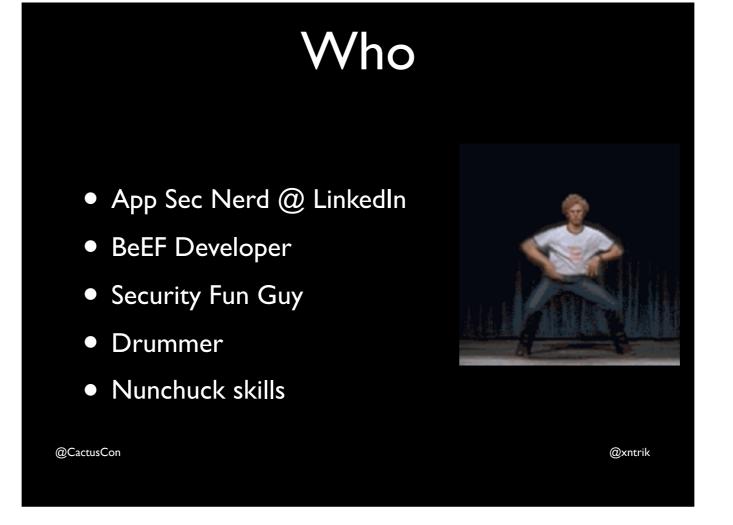
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WTFlip is Browser Hacking?

..and the importance of client-side testing

An intimate look at JavaScript with Christian Frichot





The opinions of this presentation are my own and don't reflect my employer.



And a co-author of the Browser Hacker's Handbook. Released in 2014, a number of the concepts discussed here are from our book.

The Browser Hacker's Handbook focuses on various attacks that can occur once an attacker has control of the DOM, or other contexts within the browser, such as plugins.

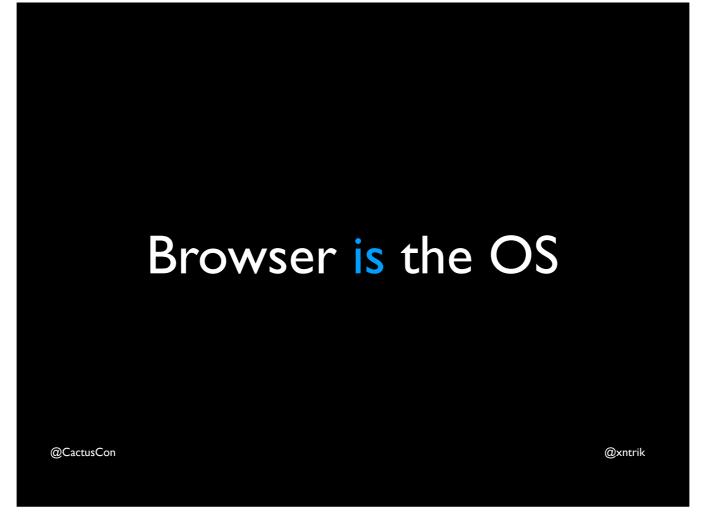
You can grab the book from Amazon here: <u>http://a.co/jbruw7E</u>



The other co-authors ;)



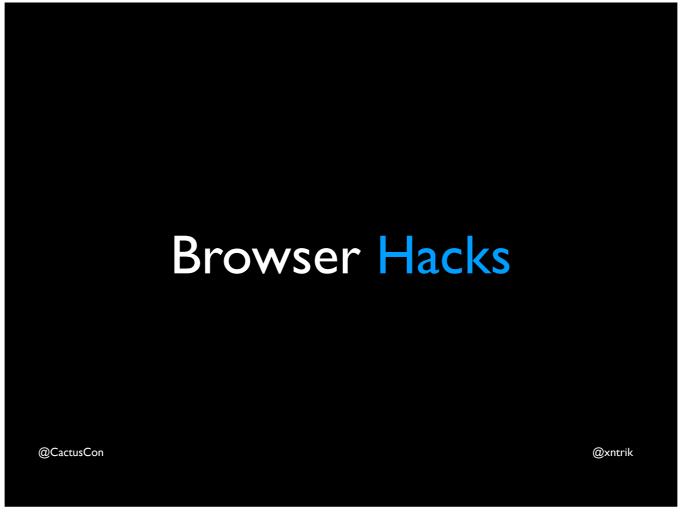
This talk is mainly about Browsers, JavaScript and the Browser Exploitation Framework. Focused on the following themes:



especially of our current generations.



A browser-based client-side security testing methodology



A summary of attacks, and just how bad it can get if malicious logic gets inside your browsers.. I'm really keen to move beyond an alert popup box if you've discovered an XSS – if you ever need to demonstrate how bad client-side injection is, you should definitely be looking at tools like BeEF.

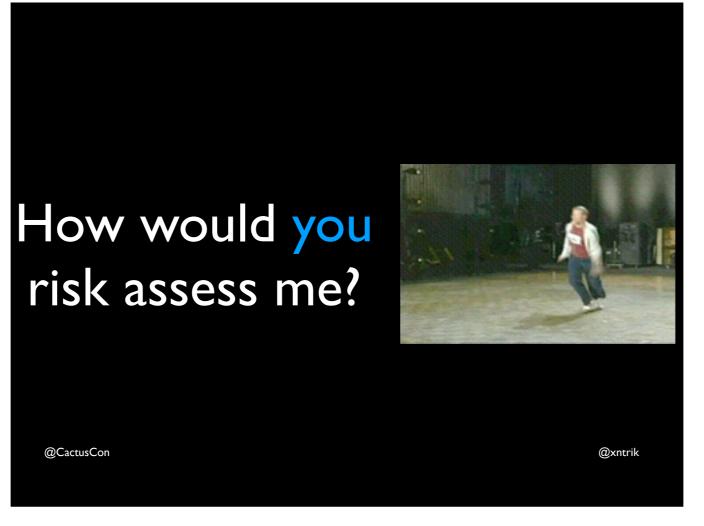


The Internet, and browser's are EVERYWHERE. You've got n+1 on your phone, tablet and computer. Let alone your work computers etc etc. Each browser establishes a context with each and every site, offering effectively infinite combinations of interactions.

HTML, JavaScript and other browser-tech is deeply embedded in how we live, and is NOT disappearing.

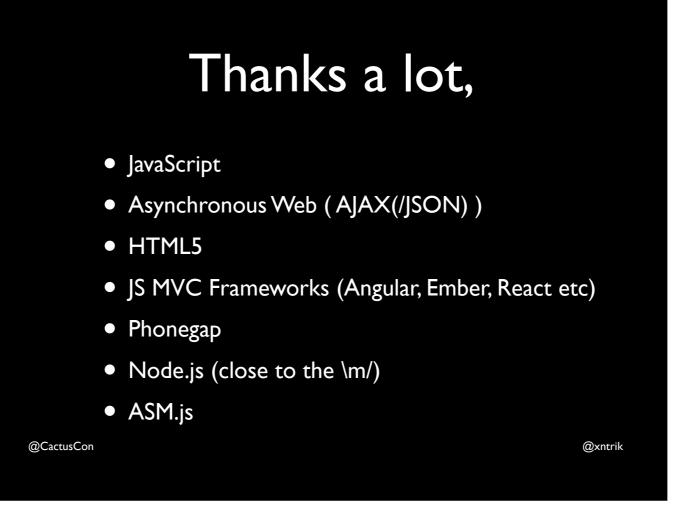


Take Chrome for example. Looks very simple, but is exceptionally complex.



If you tried to perform a traditional information risk assessment on a 'web browser', if it was something you hadn't seen on your network before, you'd likely be concerned. It can access the Internet, while simultaneously accessing your Intranet, and is the primary platform to access everything.

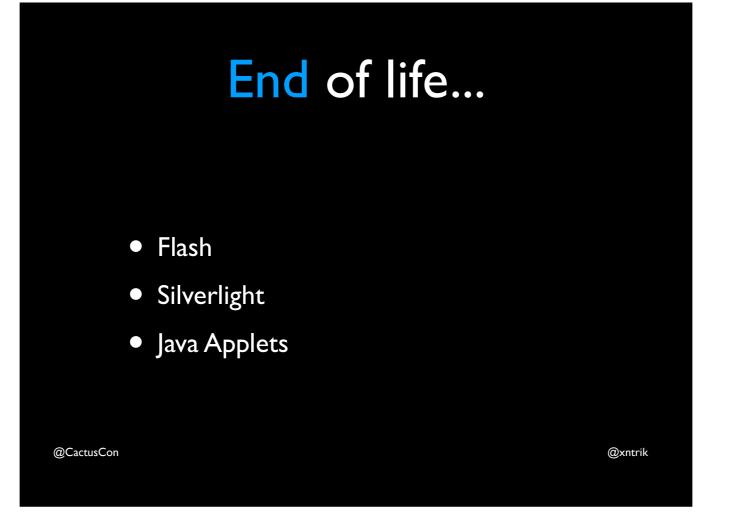


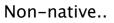


<u>https://www.destroyallsoftware.com/talks/the-birth-and-death-of-javascript</u> Unreal engine in FF 250KLOC of C -> Compiled to asm.js -> Running in browser.

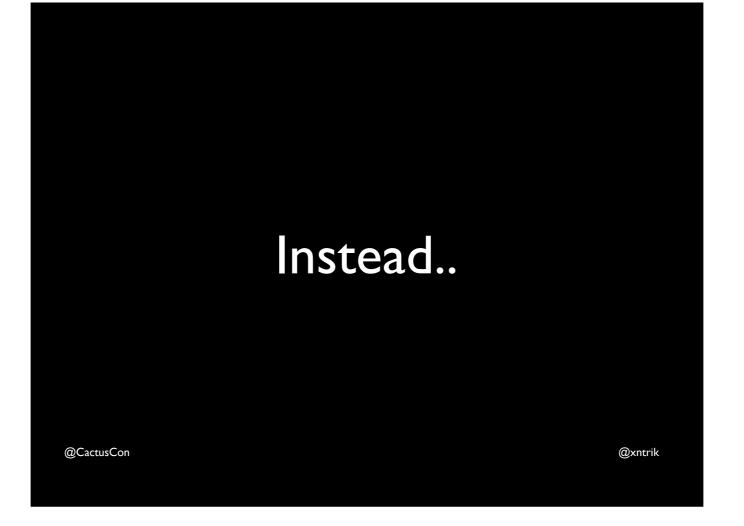


But not all browser technology is destined to work for ever, particularly those that give lower-level permissions. For example..





FF, native java, then applets, then self-signed, then formally signed, then CtP







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Google's Native Client - to overcome the slowness of JavaScript.

Portable NaCl, or PNaCl (pronounced pinnacle) allows developers to compile into bitcode, which is then translated to host-specific executable when it's run in Chrome.





https://medium.com/javascript-scene/what-is-webassembly-the-dawn-of-a-new-era-61256ec5a8f6#.xlr0wafv0

https://github.com/WebAssembly/design/blob/master/HighLevelGoals.md

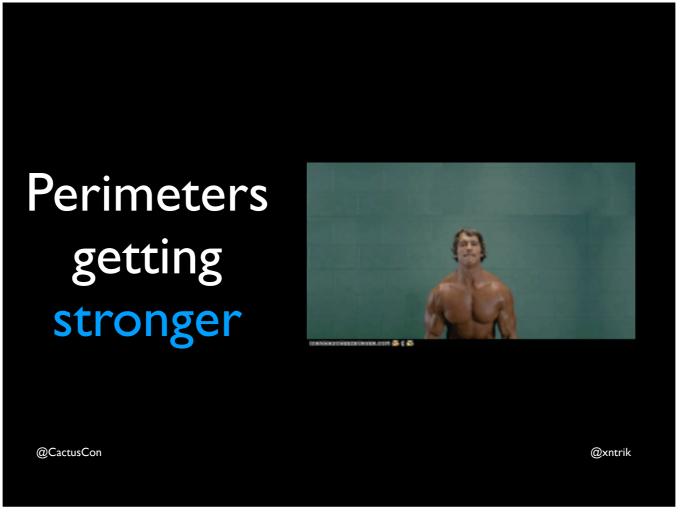


Browser IS the OS

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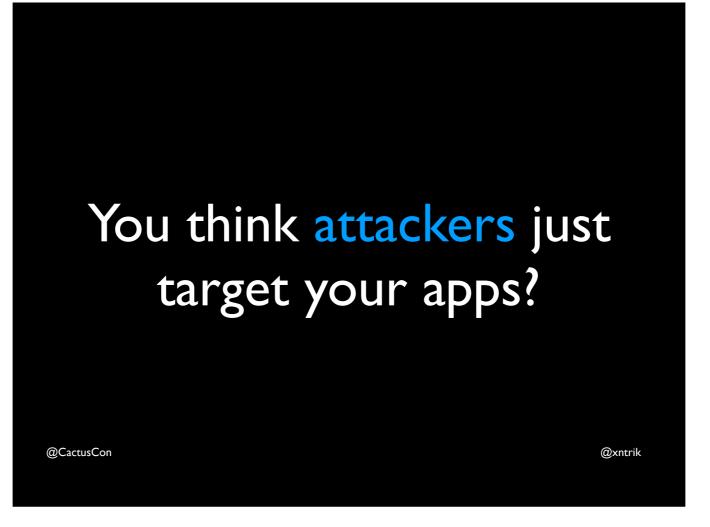
What is client-side testing? As opposed to traditional vulnerability assessments or penetration tests, client-side tests focus on your endpoints.



Edge controls are getting better (?). Web apps are in some instances getting more resilient. This may be to do with the constant barrage of attacks against web apps as soon as they're online. Modern web dev frameworks are also better at providing secure-by-default options.



Enterprises and corporates, regardless of the grown of SaaS and cloud offerings, are still often running their sensitive systems on the intranet, or other internal systems.



It's also realistic, drive-by downloads, xss scripting, social engineering attacks - y



Benefits

- Expand and accurately measure the attack surface
- Properly consider the changing perimeter environment
- Realistic (You think real attackers aren't after your internal workstations and staff?)

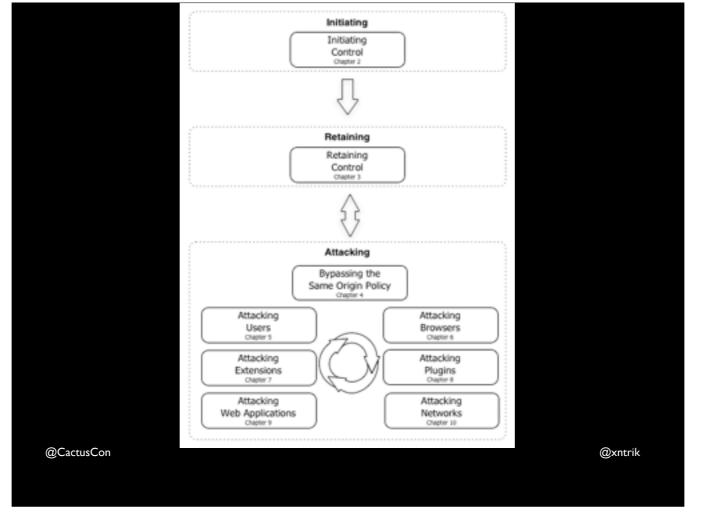
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Difficulties

- Not as well understood by testers
- Not as well understood by clients
- Discomfort related to Social Engineering related assessments

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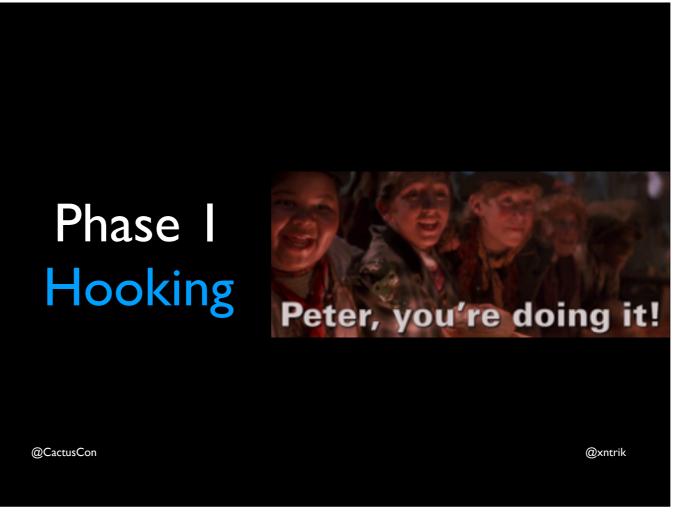




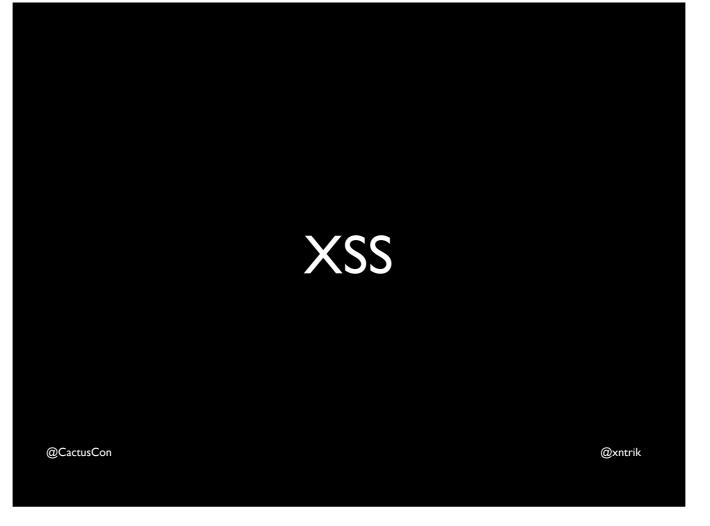
In the Browser Hacker's Handbook we've broken down the chapters to follow a simple methodology for attacking browsers.



So, in the context of browser attacking, I'm primarily talking about the Browser Exploitation Framework.



Step 1.. it's always hooking.. we use this term to combine the concepts of initiating and maintaining control.



This is what BeEF was originally developed for.

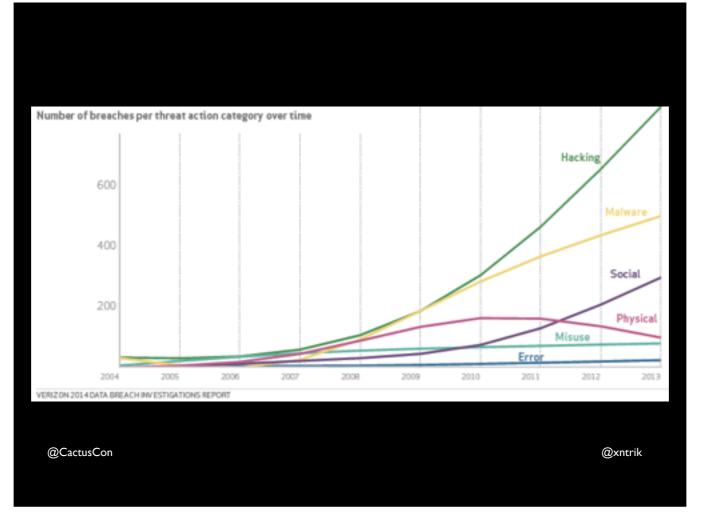
Pwning Web Sites/Apps

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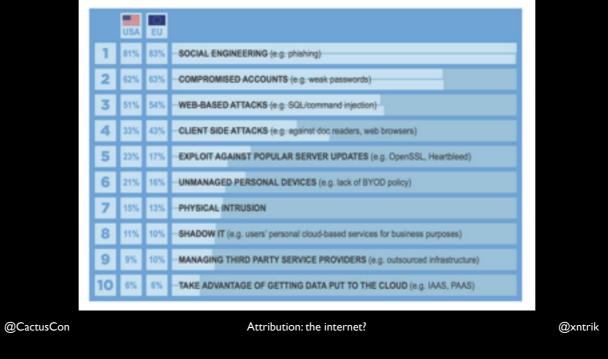






The social engineering component, and leveraging browsers is one of my favourite aspects of these attacks, and not surprising, the recent Verizon Data Breach Investigation Report also highlighted the growth of the attack vector.

Know your enemy: The most popular hacking methods





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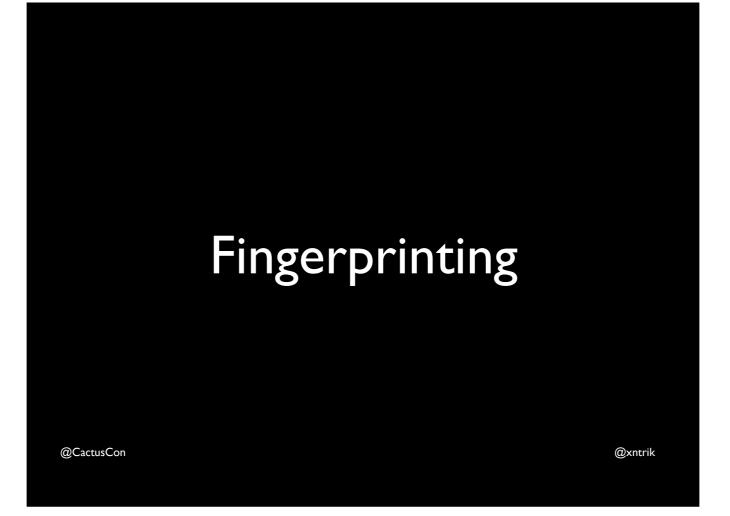
After the initial execution of your code, it helps to continue maintaining the channel...

Maintaining control includes the communications between a browser and your attacking server (think of a botnet, or command & control environment), and also persistence - how do you keep browser's under your control even in the face of user actions, such as clicking away?

Some attacks need time

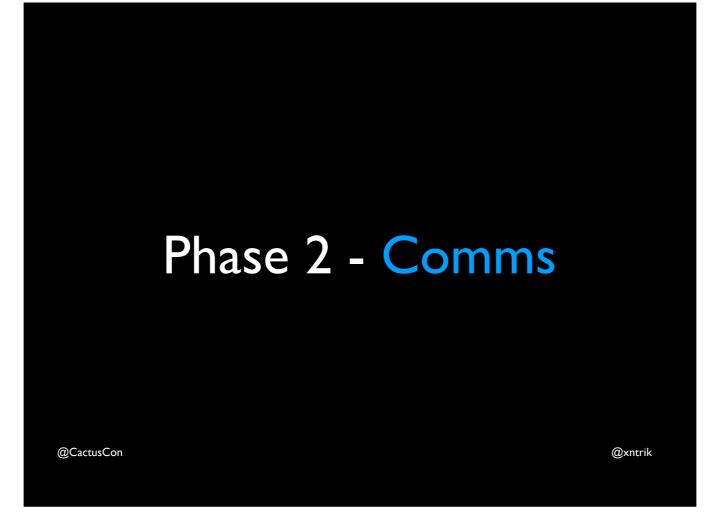
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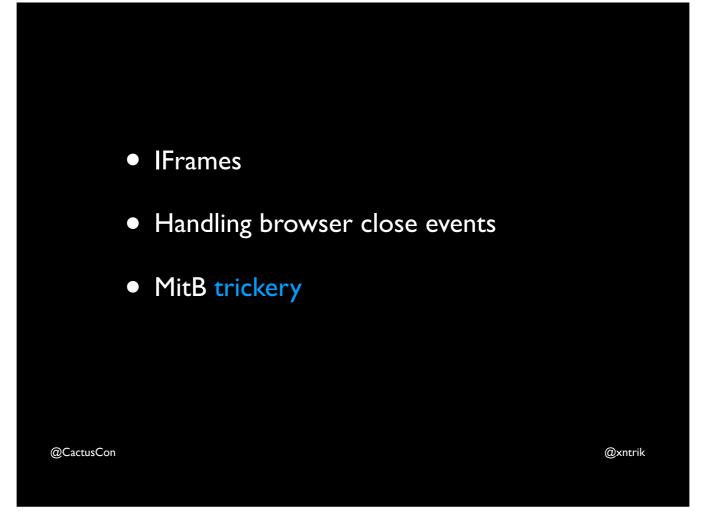
Inter-protocol Communication and Exploitation





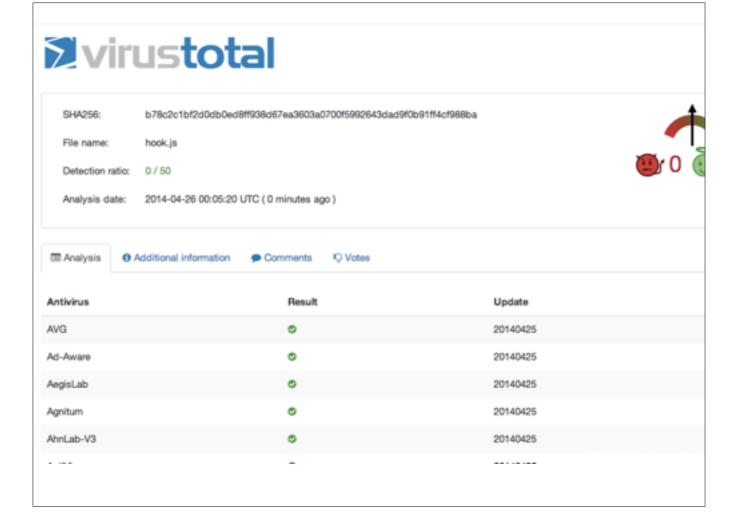
Phase 3 - Persistence

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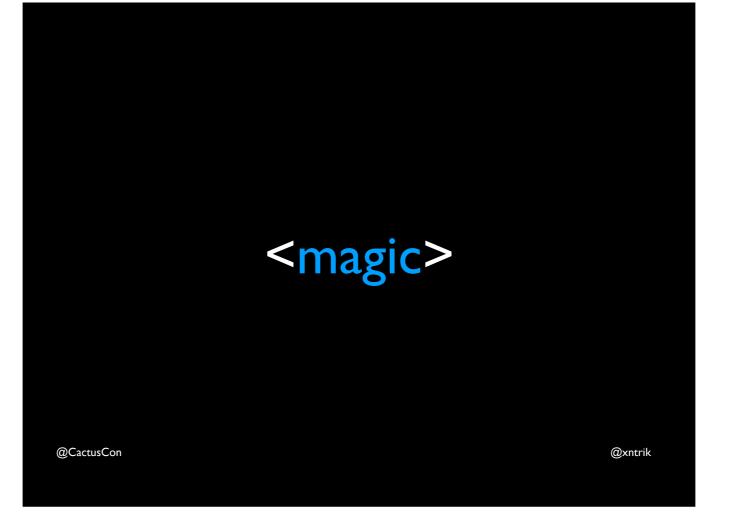




At this point your browser is hooked... and talking back to you. Now, if you're wondering how likely this is to get through your enterprise controls? Don't forget, all of these technologies, even to some degree WebSockets, are all native web traffic. This is NOT odd or malicious looking traffic.



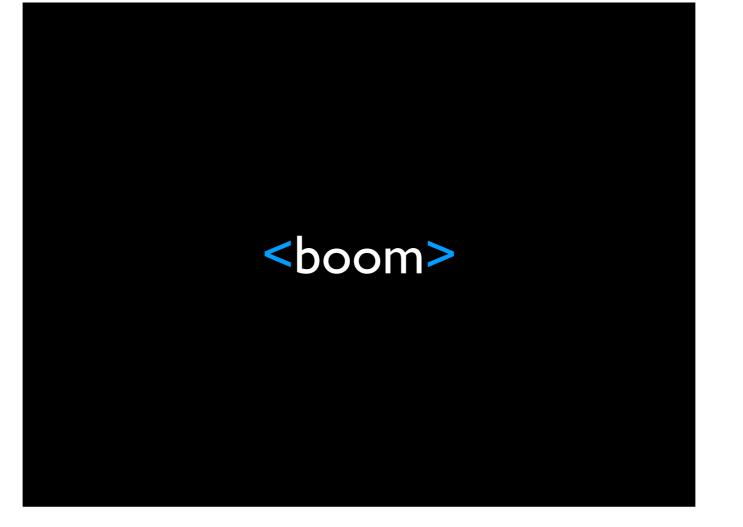




https://youtu.be/1CXYYjzvldM





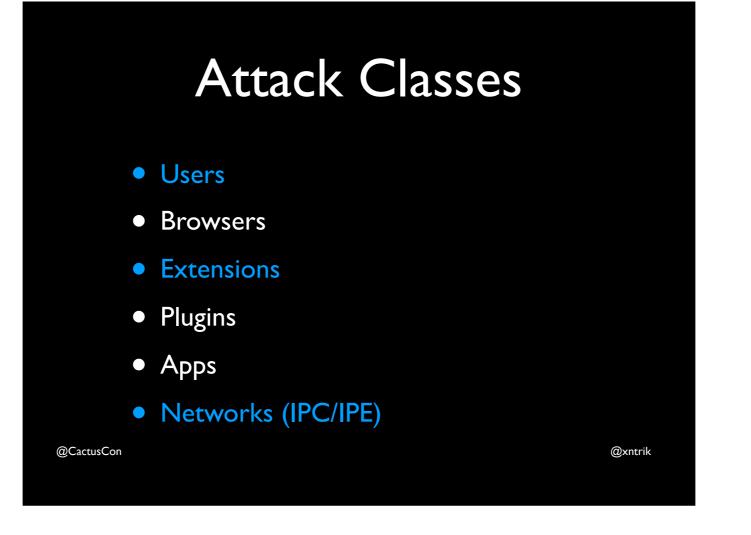


https://youtu.be/8D27fAS9HMk

Browser Hacking



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Issues Highlighted



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Browsers have access through multiple channels

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Browsers have access to many systems

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The web, and modern web technologies, demand A LOT from browsers

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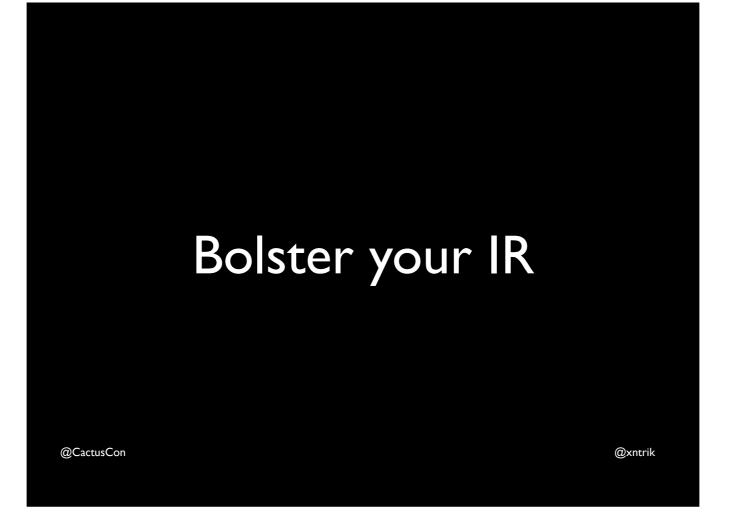
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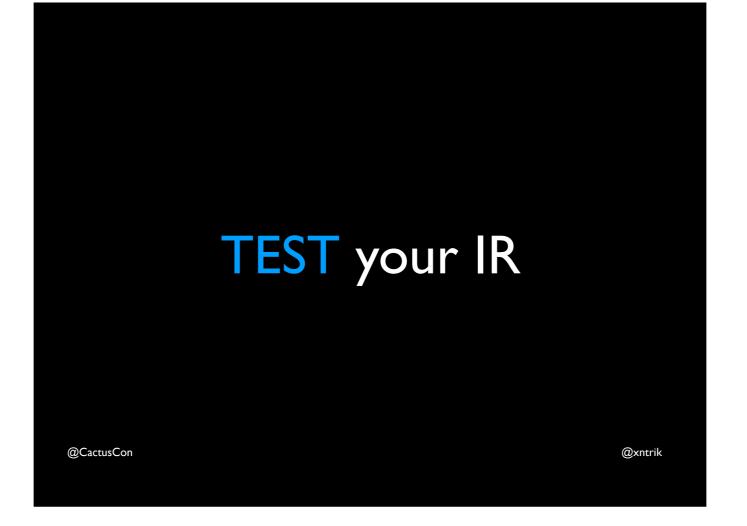
So what can we do?

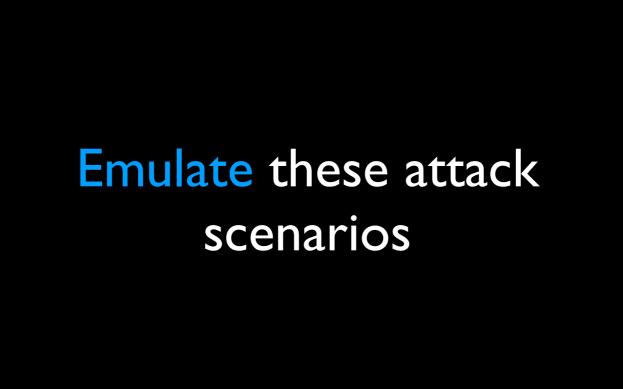
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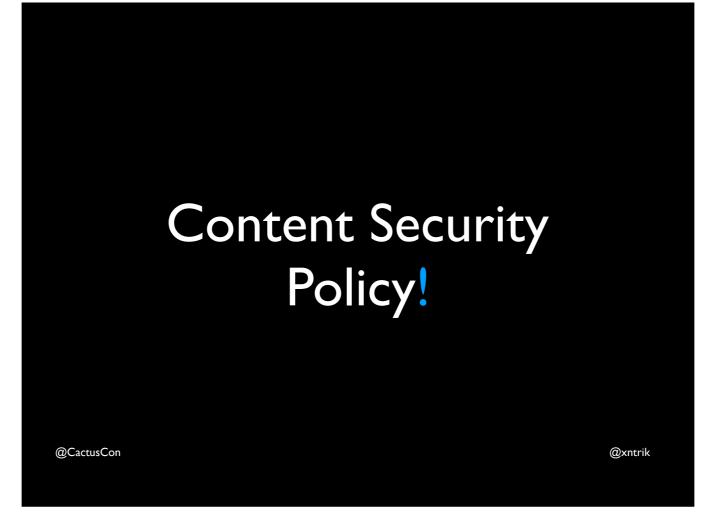
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Especially for incident response.. get your security guys and dev guys playing with this. If they haven't had an opportunity to play with BeEF or Metasploit, now is the time.

We're getting better at managing XSS (sorta)

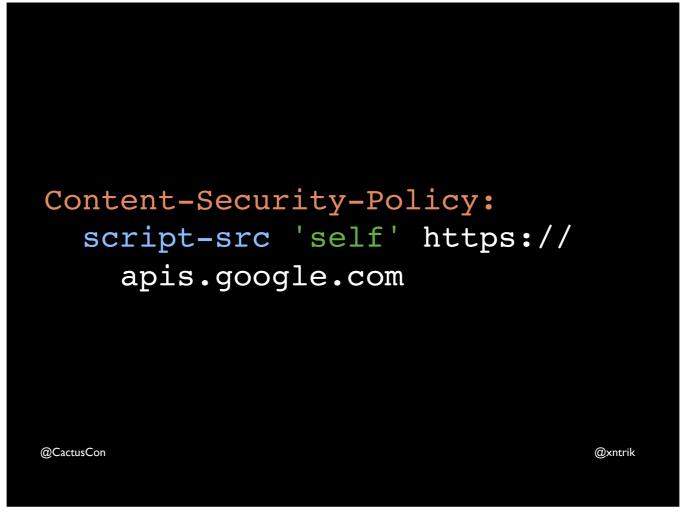
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(lf) implemented properly, can make injecting arbitrary content more difficult

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There are a few gotchas with CSP, in particular, if trying to retrofit the configuration over an existing JavaScript heavy site. For example, it works better if all your JavaScript logic is defined in external files which you can then 'allow', if you have a lot of inline JavaScript then it's a bit more complex and may not work as effectively.

Thanks

- @WadeAlcorn
- @Antisnatchor
- @BeefProject

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• ALL THE BeEF DEVS

- LinkedIn Assessment Crew
- Team Asterisk (Perth / Australia's radical sec team)